



www.valleyll.org

## **Valley Little League**

**P.O. Box 15335**

**Syracuse, New York 13215**

### ***AAA Minor Baseball Game Rules***

1. **Overview** - The AAA Division is a more competitive league than B Minor's and a less competitive league than Majors, where we seek to allow kids to have fun, emphasizing player development, with a goal of preparing them for the Majors division.
2. **Practices** - Each team is encouraged to have 2 practices a week between the draft and opening day, followed by 1 practice a week for remainder of season unless prevented due to weather.
3. **Rules** - Little League Rulebook (Green Book) applies, except for the modifications made in this document.
4. **Games**
  - a. Players shall arrive at the fields a minimum of 20 minutes before the start of the scheduled game.
  - b. Ten players in field. Each player must play 3 or 4 innings in field.
  - c. A team may play with 8 players, 7 players is a forfeit.
  - d. Teams are required to have a continuous batting order regardless of player fielding status.
  - e. Pitch count strictly enforced. Coaches compare count after each inning. Report count to each head coach via email after each game. Pitch count documents must be turned in at stand after each game.
  - f. Stealing is allowed. Limits may be placed early in the season (example, no stealing of home for first half of season, no advance on overthrow after steal) VP Baseball and Player Agent will consult with coaches on this.
  - g. An inning cannot start after 8pm.
  - h. Bunting is permitted.
  - i. There is a five run limit, unlimited in 6<sup>th</sup> inning.
5. **No players in on deck circle.**
6. **The home team gets umpires, provides 3 new baseballs to umpire, sets up bases and helmets, rakes and locks field after game.**
7. **Coaches endeavor to play pitchers who can throw strikes. Goal is to keep walks to a minimum.**
8. **Ten run rule applies. Coaches can choose to play a scrimmage inning if time allows, after official game ends due to ten run rule.**